

KS3 Cycle Sheet—Surrealism Research—Cycle 5

Name	date	Target	SBE / BE / E / AE / SAE
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Surrealism Research

Aim: In this project we will look at the art movement Surrealism. We will look at how we research. We will focus on drawing skills

Keywords: Surrealism, Art Movement, Sketch, Line, Control

Success Criteria	Working towards	Secure	Exceeding
Know features of Surrealism			
Talk about 1 Surrealist Artist			
Sketch and draw animals			
Understand and use the word distort			
Distort animals and objects to fir the theme			

Assessment Objectives	Meaning	Marks
M Make	- Experiment with appropriate materials - Develop your own ideas using different media such as paint, chalk, pastel, printing, textiles, computer aided design, photography, collage, 3D.	/9
I Ideas	-Develop personal ideas that connect with artists researched - Write about your ideas using art language	/9
K knowledge	- Investigate appropriate art, craft or design work - Research the relevant artists, analyse and write your opinion about their artwork and techniques	/9
E Evaluation	-Create a final piece that connects with the rest of your project - Complete an in depth evaluation about your project explaining what you have done and why you did it.	/9
<i>Total</i>		

WWW:	9	36
	8	32
	7	28
	6	24
	5	20
EBI	4	16
	3	12
	2	8
	1	4
	U	0